





<p><b>English – Reading</b> Reread the story of One Chance. What do you like or dislike about it? What does the author's choice of language suggest about the characters?</p>	<p><b>English - Writing</b> The Power of Three The Power of Three is a writing technique that suggests that a group of three adjectives or examples is always stronger and more memorable than one.</p> 	<p><b>English - Spelling</b> Can you use the suffixes of:</p> <ul style="list-style-type: none"> <li>ous</li> <li>ing</li> <li>ed</li> <li>ies</li> <li>es</li> </ul> <p>What rules can you spot?</p>	<p><b>English – Grammar</b> Antonyms and synonyms Antonyms are opposite.  Synonyms are the same.</p> 	<p><b>Science</b> <b>Discovering famous scientists</b> This week you will investigate the famous scientist Mary Anning. Anning was a fossil hunter who made a number of significant discoveries which influenced how scientists understood palaeontology. See attached PowerPoint for extra instructions. <b>Home discussion</b> How can we make discoveries without leaving home? Could you make a fossil at home?</p>
<p><b>Maths - Fluency</b> <b>White Rose Fractions</b> Week 7</p> <p>Lesson 1 – Decimals as fractions</p> <p>Lesson 2 – Understanding thousandths</p> <p>Lesson 3 – Rounding decimals</p> <p>Lesson 4 – Order and compare decimals</p>	<p><b>Maths - Problem Solving and Reasoning</b> Maths - Problem Solving and Reasoning Mathletics summer term Grams and kilograms conversion Metres and kilometres Grams and milligrams Millilitres and litres Converting units of length Geometry Reasoning <a href="https://nrich.maths.org/191">https://nrich.maths.org/191</a> <a href="https://nrich.maths.org/196">https://nrich.maths.org/196</a></p>	<p><b>History/Geography</b> What is climate? What is weather?</p> <p>What is the climate like in Brazil?</p> <p>What are climate graphs?</p> <p>Can you draw your own? <b>(Please see PowerPoint and activity instructions uploaded).</b></p>	<p><b>RE</b> <b>Creation and Desecration – Creation in Reverse</b></p> <p>Read the creation in reverse story.</p> <p>Answer the questions about it.</p>	<p><b>PHSE</b> <b>You will need a dice, a partner and 2 counters to play Billopolly.</b> Simple rules are: 1. At the start of the game and when you reach Go, collect and record your pay day in the 'Paid In' column and update your balance by adding it. The Pay Day card then goes to the bottom of the pile. 2. If you land on a Shopping, Withdraw cash</p>

<p>Lesson 5 - Challenges</p>				<p>or Bill then you take a card from the appropriate pile, record it in the 'Paid Out' column and subtract it from the balance. The card then goes to the bottom of the pile.</p> <p>3. Unexpected windfall – take one of the bonus cards. Record the amount in the 'Paid In' column and add it to the balance.</p> <p>4. Taxman bites – add up all the pay days you have had to date, find 5% of this amount and then record it in the 'Paid Out' column and subtract it from the balance.</p> <p>5. Luxuries – take the next card from the Luxury pile and choose to take the card or not. If you don't, it goes to the bottom of the pile; if you do keep it, you record it in the 'Paid Out' column and subtract it from the balance and keep the card – this improves your quality of life.</p> <p>6. The winner is the person with the most money in their account at the end of the game.</p>
<p><b>Computing</b>  <b>Create your own Flappy Bird Game.</b>  <a href="https://studio.code.org/flappy/1">https://studio.code.org/flappy/1</a>            Use drag-and-drop programming to make the Flappy Bird game, and customize it to look different (Flappy</p>	<p><b>Spanish</b>            Watch this BBC Bitesize clip. See if you can understand what the children are saying. You might need to watch it more than once. Do you recognise some of the places and shops that you</p>	<p><b>Music</b>  <b>BBC Ten Pieces</b>  <b>Igor Stravinsky</b>              LC: Can you create a soundscape?</p>	<p><b>Art/DT</b>  <b>Mandala Patterns</b>            A mandala (literal meaning – “circle”) is an ancient symbol in Hinduism and Buddhism, representing</p>	<p><b>PE</b>            Work on your agility for team sports with a home made agility course. Try to set your own records and beat them.</p>

<p>Shark etc).</p> <p>For UKS2, once you have completed the activities, we expect you to be able to re-create your own distinct version of the game using the different event blocks.</p>	<p>researched last week? Which ones?</p> <p><a href="https://www.bbc.co.uk/bitesize/clips/zk6w2hv">https://www.bbc.co.uk/bitesize/clips/zk6w2hv</a></p> <p>The girl said, “La iglesia es muy bonita.”</p> <p>What has she said about the church?</p> <p>Are ‘las casas’ (the houses) big or small? ¿Grandes o pequeños?</p> <p>What do you think these places might be? El banco, el polideportivo, el mercado.</p> <p>What can you buy at el mercado?</p>	<p>Watch the orchestral performance.</p> <p><a href="https://www.bbc.co.uk/programmes/p02b5dyd">https://www.bbc.co.uk/programmes/p02b5dyd</a></p> <p>Soundscapes are pieces that describe an event or have an overall theme. A soundscape may be a sound piece that attempts to portray the visual image as realistically as possible to engage the listener.</p> <p><b><i>(Please see PowerPoint and activity instructions uploaded).</i></b></p>	<p>the universe. More recently Mandala patterns have come to symbolise our spirit and many people draw and/or colour them to help to calm their mind, a bit like meditation. Watch the video on the link below and have a go at designing one. You can use the template provided to help you draw your own or colour in one of the templates (below) if you’d prefer.</p>	<p>E.g.</p> <p>Star jumps</p> <p>Squat jumps</p> <p>Burpees</p> <p>Quick feet</p> <p>Box jumps</p> <p>Tuck jumps</p> <p>Shuttle runs</p> <p>Lunges</p> <p>Skipping</p> <p>Send photos of your course and records to: <a href="mailto:postbox@bramhopeprimaryschool.co.uk">postbox@bramhopeprimaryschool.co.uk</a></p>
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