KS2 Long Term Plans – Science NC Objectives from Year 3 Year 4 Year 5 Year 6

YEAR A	Au 1	Au 2	Spr 1	Spr 2	Su 1	Su 2
3/4	recognise that they need light in order to see things and that dark is the absence of light     notice that light is reflected from surfaces     recognise that light from the sun can be dangerous and that there are ways to protect their eyes     recognise that shadows are formed when the light from a light source is blocked by an opaque object     find patterns in the way that the size of shadows change.	Forces and magnets  compare how things move on different surfaces  notice that some forces need contact between two objects, but magnetic forces can act at a distance  observe how magnets attract or repel each other and attract some materials and not others  compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials  describe magnets as having two poles  predict whether two magnets will attract or repel each other, depending on which poles are facing.	<ul> <li>Plants</li> <li>identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers</li> <li>explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant</li> <li>investigate the way in which water is transported within plants</li> <li>explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.</li> </ul>	Plants  Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers  Explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant  Investigate the way in which water is transported within plants  Explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.	Animals - skeletons  • identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat  • identify that humans and some other animals have skeletons and muscles for support, protection and movement.	Animals - digestive systems  describe the simple functions of the basic parts of the digestive system in humans  identify the different types of teeth in humans and their simple functions  construct and interpret a variety of food chains, identifying producers, predators and prey.
5/6	Light  • recognise that light appears to travel in straight lines  • use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye  • explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes  • use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them.	Forces  • explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object • identify the effects of air resistance, water resistance and friction, that act between moving surfaces • recognise that some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect.	Plants (As above)  Living things and their habitats  • describe the life process of reproduction in some plants and animals. (Focus on plants).	Plants (As above)  Living things and their habitats  • describe the life process of reproduction in some plants and animals. (Focus on plants).	Animals -Circulatory system  identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood  recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function  describe the ways in which nutrients and water are transported within animals, including humans.  describe the changes as humans develop to old age.	Evolution and inheritance  • recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago  • recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents  • identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.
Cross-curricular links/extra- curricular activities			ICT - microbits soil moisture https://makecode.microbit.org/courses/ucp- science/soil-moisture  DT - growing vegetables to cook.	Art - sketching plants, flowers, seeds	Heart Dissection  English - Circulation system explanation text.  PSHE - Link to SRE for describe changes as humans develop.	English - Digestive system explanation texts.

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YEAR B	Au 1	Au 2	Spr 1	Spr 2	Su 1	Su 2
3/4	compare and group materials together, according to whether they are solids, liquids or gases     observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C)     identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.	compare and group together different kinds of rocks on the basis of their appearance and simple physical properties     describe in simple terms how fossils are formed when things that have lived are trapped within rock     recognise that soils are made from rocks and organic matter.	describe the movement of the Earth, and other planets, relative to the Sun in the solar system     describe the movement of the Moon relative to the Earth     describe the Sun, Earth and Moon as approximately spherical bodies     use the idea of the Earth's rotation to explain day and night and the apparent movement of the sun across the sky.	identify common appliances that run on electricity     construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers     identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery     recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit     recognise some common conductors and insulators, and associate metals with being good conductors.	Living things and their habitats  recognise that living things can be grouped in a variety of ways  explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment  recognise that environments can change and that this can sometimes pose dangers to living things.	<ul> <li>identify how sounds are made, associating some of them with something vibrating</li> <li>recognise that vibrations from sounds travel through a medium to the ear</li> <li>find patterns between the pitch of a sound and features of the object that produced it</li> <li>find patterns between the volume of a sound and the strength of the vibrations that produced it</li> <li>recognise that sounds get fainter as the distance from the sound source increases.</li> </ul>
5/6	Properties and changes of materials  compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal), and response to magnets  give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic.	Properties and changes of materials  • know that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution  • use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating  • demonstrate that dissolving, mixing and changes of state are reversible changes  • explain that some changes result in the formation of new materials, and that this kind of change is not usually reversible, including changes associated with burning and the action of acid on bicarbonate of soda.	describe the movement of the Earth, and other planets, relative to the Sun in the solar system     describe the movement of the Moon relative to the Earth     describe the Sun, Earth and Moon as approximately spherical bodies     use the idea of the Earth's rotation to explain day and night and the apparent movement of the sun across the sky.	associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit     compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches     use recognised symbols when representing a simple circuit in a diagram.	Living things and their habitats  describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants and animals  give reasons for classifying plants and animals based on specific characteristics.  Animals and living things:  describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird  describe the life process of reproduction in some plants and animals.	• recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago • recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents • identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.
Cross-curricular links/extra- curricular		Geography - explore different kinds of rocks and soils, including those in the local environment.  DT - baking to look at irreversible change.	Space week Astrodome  Art - sketching/modelling.	ICT - Microbits - battery tester activity https://makecode.microbit.org/courses/ucp- science/electricity  DT - designing and making buzzer games.	Geography - human and physical geography looking at animals in different habitats across the world and threats faced.  Geography - comparing lifecycles of plants and animals around the world in different	Music - making/playing musical instruments to learn about pitch.  English - biography of Charles Darwin